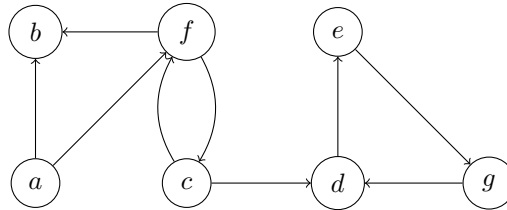

DSC 40B - Discussion 07

Problem 1.

Consider a *breadth*-first search on the graph shown in the figure, starting with node *c*.



- a) Suppose you call `bfs_shortest_paths(graph, 'c')` on the graph above. This function returns dictionaries `distance` and `predecessor`. Write down the contents of these dictionaries as they are when the function exits.

```
def bfs_shortest_paths(graph, source):
    status = {node: 'undiscovered' for node in graph.nodes}
    distance = {node: float('inf') for node in graph.nodes}
    predecessor = {node: None for node in graph.nodes}
    status[source] = 'pending'
    distance[source] = 0
    pending = deque([source])
    # while there are still pending nodes
    while pending:
        u = pending.popleft()
        for v in graph.neighbors(u):
            # explore edge (u,v)
            if status[v] == 'undiscovered':
                status[v] = 'pending'
                distance[v] = distance[u] + 1
                predecessor[v] = u
                # append to right
                pending.append(v)
        status[u] = 'visited'
    return predecessor, distance
```

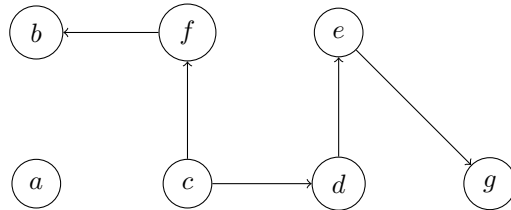
Solution:

```
distance: {
  'a': ∞,
  'b': 2,
  'c': 0,
  'd': 1,
  'e': 2,
  'f': 1,
  'g': 3
}
predecessor: {
  'a': None,
```

```
'b': 'f',  
'c': None,  
'd': 'c',  
'e': 'd',  
'f': 'c',  
'g': 'e'  
}
```

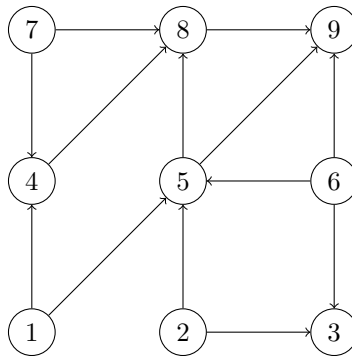
b) Mark the BFS trees produced on executing BFS on this graph.

Solution:



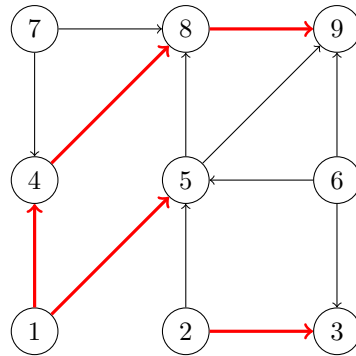
Problem 2.

Consider the following directed graph.



- a) Run Full_DFS on the graph above. Make a bold arrow from node u to node v if u is the predecessor of node v in DFS. Use the convention that nodes are processed in ascending order by label.

Solution:



- b) Fill in the table below so that it contains the start and finish times of each node after a Full_DFS is performed on the above graph. Assume node 1 as the source for the first DFS call. Begin your start times with 1.

Node	Start	Finish	Node	Start	Finish
1	1	10	6	15	16
2	11	14	7	17	18
3	12	13	8	3	6
4	2	7	9	4	5
5	8	9			

Problem 3.

Given an undirected graph $G=(V,E)$, give an algorithm to find if the graph is disconnected.

Solution: A connected graph is a graph with one connected component, this means the only CC must have $|V|$ nodes.

Note that running BFS or DFS on a node in an undirected graph will visit all nodes in the connected component containing that node.

Thus, we can run BFS or DFS on a node in G (since G is undirected, any node will do). If the size of the set of visited nodes does not equal $|V|$, then the graph is disconnected.