DSC 40B Theoretical Foundations II

#### Lecture 6 | Part 1

#### **Selection Sort and Loop Invariants**

# Sorting

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# Sorting

- Sorting is a very common operation.
- But why is it important?
- ► A e s t h e t i c reasons?
- Sorting makes some problems easier to solve.

# Today

- How do we sort?
- How fast can we sort?
- How do we use sorted structure to write faster algorithms?

# Today

Also: how to understand complex loops with loop invariants.

#### **Selection Sort**

Repeatedly remove smallest element.

Put it at beginning of new list.

Example: arr = [5, 5, 3, 1, 1][1,2,3,5,6]

### **In-place Selection Sort**

- We don't need a separate list.
   We can swap elements until sorted.
- Store "new" list at the beginning of input list.
- Separate the old and new with a **barrier**.

**Example:** arr = [5, 6, 3, 2, 1]

$$\begin{bmatrix} 1 & 6, 3, 2, 5 \end{bmatrix}$$

```
x,y = y,x
def selection sort(arr):
    """In-place selection sort."""
    n = len(arr)
    if n <= 1:
        return
    for barrier ix in range(n-1):
        # find index of min in arr[start:]
        min ix = find minimum(arr. start=barrier ix)
        #swap
        arr[barrier ix], arr[min ix] = (
                arr[min ix]. arr[barrier ix]
```

```
def find minimum(arr, start):
    """Finds index of minimum. Assumes non-empty."""
    n = len(arr)
    min value = arr[start]
    min ix = start
    for i in range(start + 1, n):
        if arr[i] < min value:</pre>
            min value = arr[i]
            min ix = i
    return min ix
```

### Loop Invariants

- How do we understand an iterative algorithm?
- A loop invariant is a statement that is true after every iteration.
  - And before the loop begins!

# Loop Invariant(s)

After the  $\alpha$ th iteration of selection sort, each of the first  $\alpha$  elements is  $\leq$  each of the remaining elements.

Example: arr = 
$$[5, 6, 3, 2, 1]$$
  
 $\alpha = 0$   $[5, 6, 3, 2, 1]$   $\alpha = 1$   $[1, 6, 3, 2, 5]$   
 $\alpha = 2$   $[1, 2, 3, 6, 5]$   $\alpha = 2$   $[2, 1, 3, 6, 3]$ 

# Loop Invariant(s)

After the  $\alpha$ th iteration, the first  $\alpha$  elements are sorted.

**Example:** arr = [5, 6, 3, 2, 1]

### Loop Invariants

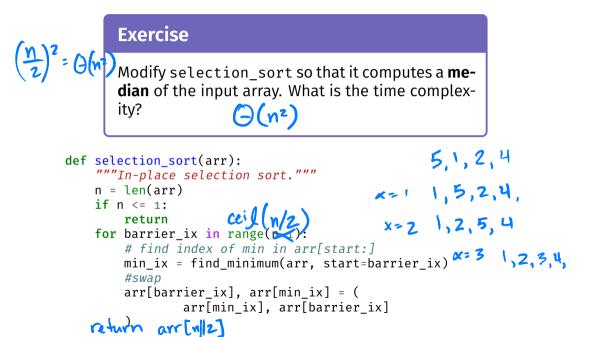
- Plug the total number of iterations into the loop invariant to learn about the result.
  - selection\_sort makes n 1 iterations:
  - After the (n 1)th iteration, the first (n 1) elements are sorted.
  - After the (n 1)th iteration, each of the first (n 1) elements is  $\leq$  each of the remaining elements.

# **Time Complexity**

```
def selection sort(arr):
   n = len(arr)
   if n <= 1:
                                           = ()(n^2)
      return
   for barrier ix in range(n-1):
       # find index of min in arr[barrier ix:]
      min value = arr[barrier ix]
      min ix = barrier ix
      for i in range(barrier ix + 1, n):
          if arr[i] < min value:</pre>
             min_value = arr[i]
             \min ix = i
       #swap
       arr[barrier_ix], arr[min_ix] = (
             arr[min ix], arr[barrier ix]
```

# **Time Complexity**

Selection sort takes  $\Theta(n^2)$  time.



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Lecture 6 | Part 2

Mergesort

#### Can we sort faster?

The tight theoretical lower bound for comparison sorting is Θ(n log n).

- Selection sort is quadratic.
- How do we sort in Θ(n log n) time?

#### Mergesort

Mergesort is a fast sorting algorithm.

Has best possible (worst-case) time complexity: O(n log n).

Implements divide/conquer/recombine strategy.

### The Idea

- Divide: split the array into halves
   [6,1,9,2,4,3] → [6,1,9], [2,4,3]
- Conquer: sort each half, recursively
   [6,1,9] → [1,6,9] and [2,4,3] → [2,3,4]
- Combine: merge sorted halves together
   [1,6,9], [2,3,4] → [1,2,3,4,6,9]

### Aside: splitting arrays

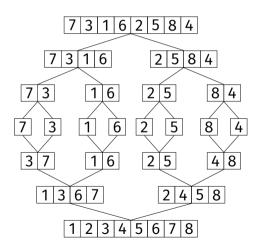
Splitting an array in half by slicing:
>> arr = [9, 1, 4, 2, 5]
>> middle = math.floor(len(arr) / 2)
>> arr[:middle] 
[9, 1]
>> arr[middle:] 
[4, 2, 5]

Warning! Creates a copy!

### Mergesort

```
def mergesort(arr):
    """Sort array in-place."""
    if len(arr) > 1:
        middle = math.floor(len(arr) / 2)
        left = arr[:middle]
        right = arr[middle:]
        mergesort(left)
        mergesort(right)
        merge(left, right, arr)
```

### The Idea



MS([7,3,1,6,2,5,8,4]) ms([7,3,1,6]) ms([7,3]) ms([7]) ms([3]) merge([7], [3])

### **Understanding Mergesort**

- 1. What is the base case?
- 2. Are the recursive problems smaller?
- 3. Assuming the recursive calls work, does the whole algorithm work?

#### **1. Base Case:** *n* = 1

Arrays of size one are trivially sorted.

Returns immediately. Correct!

### 2. Smaller Problems?

Are arr[:middle] and arr[middle:] always smaller than arr?

Try it for len(arr) == 2.

### 3. Does it Work?

Assume mergesort works on arrays of size < n.</p>

Does it work on arrays of size n?

### Mergesort

```
def mergesort(arr):
    """Sort array in-place."""
    if len(arr) > 1:
        middle = math.floor(len(arr) / 2)
        left = arr[:middle]
        right = arr[middle:]
        mergesort(left)
        mergesort(right)
        merge(left, right, arr)
```

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Lecture 6 | Part 3

Merge

# Merging

- We have sorted each half.
- Now we need to **merge** together.

# Merging

- We have sorted each half.
- Now we need to **merge** together.
- Note: this is an example of a problem that is made easier by sorting.













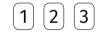






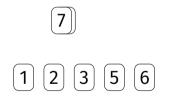




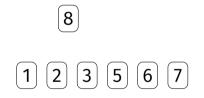














# 



#### merge

```
right = [1, 2, 3, 00]
def merge(left, right, out):
    """Merge sorted arrays, store in out."""
    left.append(float('inf'))
    right.append(float('inf'))
    left ix = \odot
                                          out= [1, 2, 3, 5, 7, 8, 9]
    right ix = \odot
    for ix in range(len(out)):
        if left[left ix] < right[right ix]:</pre>
            out[ix] = left[left ix]
            left ix += 1
        else:
            out[ix] = right[right ix]
            right_ix += 1
```

yi Hal

left= [4, 5, 7, 10,00]

# **Loop Invariant**

- Assume left and right are sorted.
- Loop invariant: After αth iteration, first α elements of out are the smallest α elements of those in left and right, in sorted order.
- That is, after αth iteration, out[:α] == sorted(left + right)[:α]

# Key of mergesort

- merge is where the actual sorting happens.
- Example: merge([3], [1], ...) results in [1,3]

# Time Complexity of merge

2)(n)

```
n
def merge(left, right, out):
    """Merge sorted arrays, store in out."""
    left.append(float('inf'))
    right.append(float('inf'))
    left ix = \odot
    right ix = ⊙
    for ix in range(len(out)):
        if left[left ix] < right[right ix]:</pre>
            out[ix] = left[left ix]
            left_ix += 1
        else:
            out[ix] = right[right_ix]
            right ix += 1
```

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Lecture 6 | Part 4

**Time Complexity of Mergesort** 

# **Time Complexity**

```
def mergesort(arr):
    """Sort array in-place."""
    if len(arr) > 1:
        middle = math.floor(len(arr) / 2)
        left = arr[:middle]
        right = arr[middle:]
        mergesort(left)
        mergesort(right)
        merge(left, right, arr)
```

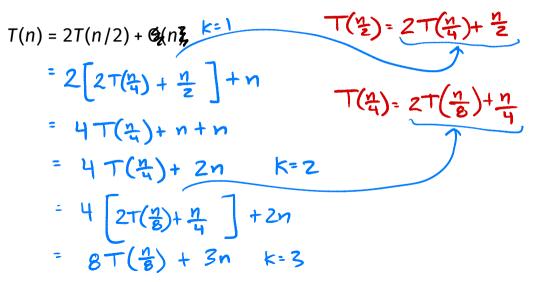
# Aside: Copying

- What is arr[:middle] doing "under the hood"?
- What is the time complexity?

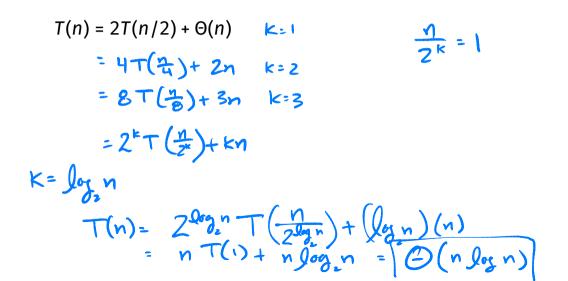
### **The Recurrence**

```
def mergesort(arr):
    """Sort array in-place."""
    if len(arr) > 1:
        middle = math.floor(len(arr) / 2)
        left = arr[:middle]
        right = arr[middle:]
        mergesort(left)
        mergesort(left)
        mergesort(right)
        (m/z)
        merge(left, right, arr)
```

## Solving the Recurrence



## Solving the Recurrence



# Optimality

- Theorem: Any (comparison) sorting algorithm's worst-case time complexity must be Ω(n log n).
- Mergesort is optimal!

## Be Careful!

- It is possible for a sorting algorithm to have a best case time complexity smaller than n log n.
   Insertion sort, for example.
- Mergesort has best case time complexity of Θ(n log n).
- Mergesort is sub-optimal in this sense!

## **Be Careful!**

- The Θ(n log n) lower-bound is for comparison sorting.
- It is possible to sort in worst-case Θ(n) time without comparing.<sup>1</sup>

<sup>1</sup>Bucket sort, radix sort, etc.

# What if?

**Divide**: split the array into halves

- Conquer: sort each half using selection sort
- **Combine**: merge sorted halves together

### mergeselectionsort

 $(-)(n^2)$ 

```
def mergeselectionsort(arr):
    """Sort array in-place."""
    if len(arr) > 1:
        middle = math.floor(len(arr) / 2)
        left = arr[:middle]
        right = arr[middle:]
        selection_sort(left)
        selection_sort(right)
        merge(left, right, arr)
```

#### Exercise

#### What is the time complexity of this algorithm?

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Lecture 6 | Part 5

**Using Sorted Structure** 

# Sorted structure is useful

- Some problems become **much easier** if input is sorted.
  - For example, median, minimum, maximum.
- Sorting is useful as a **preprocessing** step.

### **Recall: The Movie Problem**

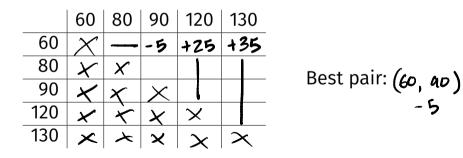
- You're on a flight that will last D minutes.
- You want to pick two movies to watch.
- You want the total time of the two movies to be as close as possible to D.

# **The Movie Problem**

- Brute force algorithm:  $\Theta(n^2)$
- We can do better, if movie times are sorted.

# Example

Flight duration D = 155
 Movie times: 60, 80, 90, 120, 130



# The Algorithm

- Keep index of shortest and longest remaining.
- On every iteration, pair the shortest and longest.
- If this pair is too long, remove longest movie; otherwise remove shortest.
  - If times are sorted, finding new longest/shortest movie takes Θ(1) time!

# The Algorithm

```
def optimize entertainment(times, target):
    """assume times is sorted."""
    shortest = 0
    longest = len(times) - 1
    best pair = (shortest, longest)
    best objective = None
    for i in range(len(times) - 1):
        total time = times[shortest] + times[longest]
        if abs(total time - target) < best objective:</pre>
            best objective = abs(total time - target)
            best pair = (shortest. longest)
        if total time == target:
            return (shortest, longest)
        elif total time < target:
            shortest += 1
        else: # total time > target
            longest -= 1
```

```
return best_pair
```

#### Main Idea

Sorted structure allows you to rule out possibilities without explicitly checking them. But, it requires you to spend the time sorting first.

Tip: when designing an algorithm, think about sorting the input first.