DSC 40B

Theoretical Foundations II

Lecture 6 | Part 1

Sorting Algorithms

Previously

- Binary search operation in an array
- Require that the array is already **sorted**!
- Answering queries is much faster on sorted data; remeber the examples from the previous lecture.

Motivation

- There are many reasons why we want to solve the sorting problem
  - scheduling, e.g, CPU may want to process tasks in decreasing order of priority
- Sorting can also make other problems easy
  - answering queries e.g. the search problem discussed last lecture
  - or more generally, range search in multidimensional databases etc.

Today

- How do we sort?
- How fast can we sort?
- How do we use sorted structure to write faster algorithms?

Today

- **Also:** how to understand complex loops with **loop invariants**.

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Lecture 6 | Part 2

Selection Sort and Loop Invariants

Selection Sort (Simple Idea)

- Start with input array
- At each iteration, identify the smallest number in the remainder unsorted portion of the array
- Put it at the end of the already-sorted portion
- Iterate till the end

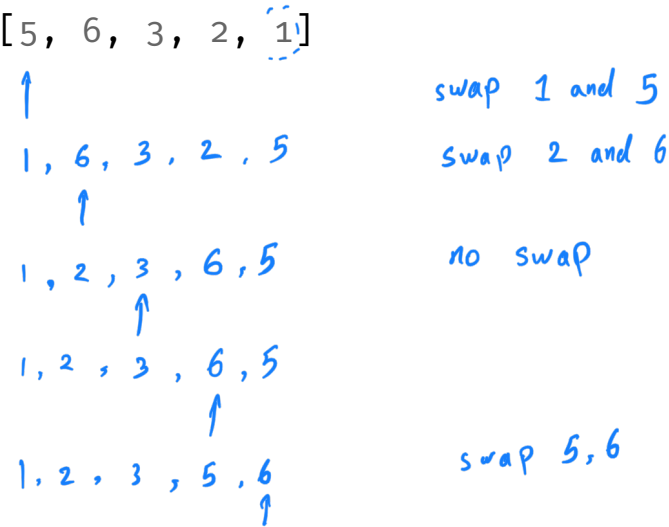
Example: `arr = [5, 6, 3, 2, 1]`

1, 2, 3, 5, 6

In-place Selection Sort

- We don’t need a separate list.
  - Meaning that it will only operate on the same array
  - We can swap elements until sorted.
- separate “good” / “bad” part of the array by a **barrier-id**

Example: `arr = [5, 6, 3, 2, 1]`



```
def selection_sort(arr):
    """In-place selection sort."""
    n = len(arr)
    if n <= 1:
        return
    for barrier_ix in range(n-1):
        # find index of min in arr[start:]
        min_ix = find_minimum(arr, start=barrier_ix)
        #swap
        arr[barrier_ix], arr[min_ix] = (
                arr[min_ix], arr[barrier_ix]
        )
```

```
def find_minimum(arr, start):
    """Finds index of minimum. Assumes non-empty."""
    n = len(arr)
    min_value = arr[start]
    min_ix = start
    for i in range(start + 1, n):
        if arr[i] < min_value:
            min_value = arr[i]
            min_ix = i
    return min_ix
```

Loop Invariants

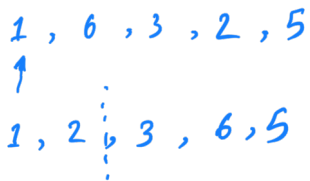
- How we understand an iterative algorithm?

- A **loop invariant** is a statement that is true after every iteration.
  - And before the loop begins!

Loop Invariant(s)

After the αth iteration of selection sort, each of the first α elements is $\leq$ each of the remaining elements.

Example: `arr = [5, 6, 3, 2, 1]`



Loop Invariant(s)

After the αth iteration, the first α elements are sorted.

Example: `arr = [5, 6, 3, 2, 1]`

Loop Invariants

- Plug the total number of iterations into the loop invariant to learn about the result.
  - `selection_sort` makes $n - 1$ iterations:
  - After the $(n - 1)$th iteration, the first $(n - 1)$ elements are sorted.
  - After the $(n - 1)$th iteration, each of the first $(n - 1)$ elements is $\leq$ each of the remaining elements.

Loop Invariants (Summary)

- Base case: $\alpha = 0$ loop invariant holds trivially.
- Inductive step:
  - If it holds for $\alpha - 1$
  - then, we identify the smallest from the remainder $n - \alpha$ numbers, which must be the α-th smallest of the original array
  - so after this α-th iteration, the loop invariant holds for α.
- Thus the algorithm is correct in the end
  - it returns sorted array after $n - 1$ iterations

Time Complexity

```
def selection_sort(arr):
    """In-place selection sort."""
    n = len(arr)
    if n <= 1:
        return
    for barrier_ix in range(n-1):
        # find index of min in arr[barrier_ix:]
        min_value = arr[barrier_ix]
        min_ix = barrier_ix
        for i in range(barrier_ix + 1, n):
            if arr[i] < min_value:
                min_value = arr[i]
                min_ix = i
        #swap
        arr[barrier_ix], arr[min_ix] = (
                arr[min_ix], arr[barrier_ix]
        )
```

Time Complexity

- Selection sort takes $\Theta(n^2)$ time.
- Essentially nested loops
- $T(n) = cn + c(n-1) + c(n-2) + \ldots + c \cdot 1 = \Theta(n^2)$

$$\sum_{i=1}^{n} i = \frac{n(n+1)}{2}$$

Exercise

Modify `selection_sort` so that it computes a **median** of the input array. What is the time complexity?

```
def selection_sort(arr):
    """In-place selection sort."""
    n = len(arr)
    if n <= 1:
        return
    for barrier_ix in range(n-1):
        # find index of min in arr[start:]
        min_ix = find_minimum(arr, start=barrier_ix)
        #swap
        arr[barrier_ix], arr[min_ix] = (
                arr[min_ix], arr[barrier_ix]
        )
```

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Theoretical Foundations II

Lecture 6 | Part 3

Mergesort

Can we sort faster?

- The tight theoretical lower bound for **comparison** sorting is $\Theta(n \log n)$.
- Selection sort is quadratic.
- How do we sort in $\Theta(n \log n)$ time?

Mergesort

- Mergesort is a fast sorting algorithm.
- Has **best possible** (worst-case) time complexity: $\Theta(n \log n)$.
- Implements **divide/conquer/recombine** strategy.

The Idea

- **Divide**: split the array into halves
  - `[6,1,9,2,4,3]` → `[6,1,9]`, `[2,4,3]`
- **Conquer**: sort each half, recursively
  - `[6,1,9]` → `[1,6,9]` and `[2,4,3]` → `[2,3,4]`
- **Combine**: merge sorted halves together
  - `[1,6,9]`, `[2,3,4]` → `[1,2,3,4,6,9]`

Aside: splitting arrays

- Splitting an array in half by **slicing**:

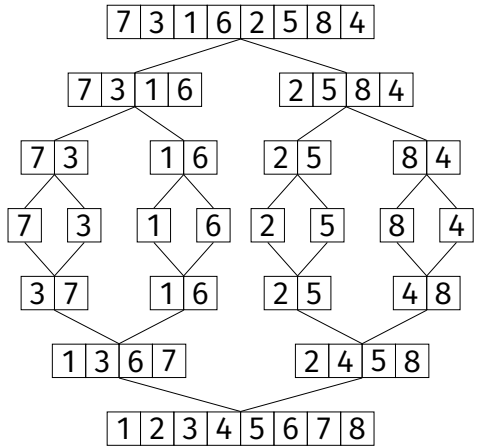
```
>>> arr = [9, 1, 4, 2, 5]
>>> middle = math.floor(len(arr) / 2)
>>> arr[:middle]
[9, 1]
>>> arr[middle:]
[4, 2, 5]
```

- **Warning!** Creates a copy!

Mergesort

```
def mergesort(arr):
    """Sort array in-place."""
    if len(arr) > 1:
        middle = math.floor(len(arr) / 2)
        left = arr[:middle]
        right = arr[middle:]
        mergesort(left)
        mergesort(right)
        merge(left, right, arr)
```

The Idea


7 3 1 6 2 5 8 4
7 3 1 6
2 5 8 4
7 3
1 6
2 5
8 4
7
3
1
6
2
5
8
4
3 7
1 6
2 5
4 8
1 3 6 7
2 4 5 8
1 2 3 4 5 6 7 8

Understanding Mergesort

1. What is the base case?
2. Are the recursive problems smaller?
3. Assuming the recursive calls work, does the whole algorithm work?

1. Base Case: $n = 1$

- Arrays of size one are trivially sorted.
- Returns immediately. **Correct!**

2. Smaller Problems?

- Are `arr[:middle]` and `arr[middle:]` always smaller than `arr`?
- Try it for `len(arr) == 2`.

$mid = \lfloor \frac{2}{2} \rfloor = 1$

left: `[:1]`

right: `[1:]`

3. Does it Work?

- Assume `mergesort` works on arrays of size $< n$.
- Does it work on arrays of size n?

Mergesort

```
def mergesort(arr):
    """Sort array in-place."""
    if len(arr) > 1:
        middle = math.floor(len(arr) / 2)
        left = arr[:middle]
        right = arr[middle:]
        mergesort(left)
        mergesort(right)
        merge(left, right, arr)
```

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Lecture 6 | Part 4

Merge

Merging

- We have sorted each half.
- Now we need to **merge** together.

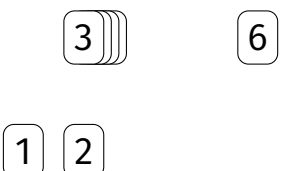
Merging

- We have sorted each half.
- Now we need to **merge** together.
- **Note:** this is an example of a problem that is made easier by sorting.

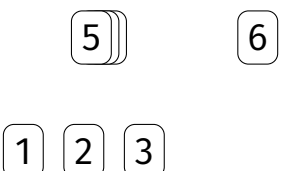
merge

merge

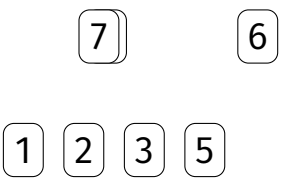
merge



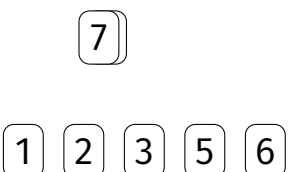
merge



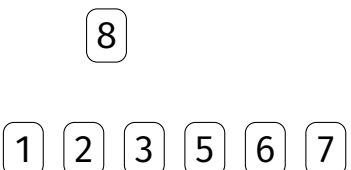
merge



merge



merge



merge

merge

```
def merge(left, right, out):
    """Merge sorted arrays, store in out."""
    left.append(float('inf'))
    right.append(float('inf'))
    left_ix = 0
    right_ix = 0

    for ix in range(len(out)):
        if left[left_ix] < right[right_ix]:
            out[ix] = left[left_ix]
            left_ix += 1
        else:
            out[ix] = right[right_ix]
            right_ix += 1
```

Loop Invariant

- Assume `left` and `right` are sorted.
- **Loop invariant**: After αth iteration,
  `out[:`α`] == sorted(left + right)[:`α`]`

Key of `mergesort`

- `merge` is where the **actual sorting** happens.
- Example: `merge([3], [1], ...)` results in `[1,3]`

Time Complexity of `merge`

```
def merge(left, right, out):
    """Merge sorted arrays, store in out."""
    left.append(float('inf'))
    right.append(float('inf'))
    left_ix = 0
    right_ix = 0

    for ix in range(len(out)):
        if left[left_ix] < right[right_ix]:
            out[ix] = left[left_ix]
            left_ix += 1
        else:
            out[ix] = right[right_ix]
            right_ix += 1
```

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Time Complexity of Mergesort

Time Complexity

```
def mergesort(arr):
    """Sort array in-place."""
    if len(arr) > 1:
        middle = math.floor(len(arr) / 2)
        left = arr[:middle]
        right = arr[middle:]
        mergesort(left)
        mergesort(right)
        merge(left, right, arr)
```

Aside: Copying

- What is `arr[:middle]` doing “under the hood”?
- What is the time complexity?

The Recurrence

```
def mergesort(arr):
    """Sort array in-place."""
    if len(arr) > 1:
        middle = math.floor(len(arr) / 2)
        left = arr[:middle]
        right = arr[middle:]
        mergesort(left)
        mergesort(right)
        merge(left, right, arr)
```

Solving the Recurrence

$$T(n) = 2T(n/2) + \Theta(n)$$

Optimality

- **Theorem**: Any (comparison) sorting algorithm's worst-case time complexity must be $\Omega(n \log n)$.
- Mergesort is **optimal**!

Be Careful!

- It is possible for a sorting algorithm to have a **best case** time complexity smaller than $n \log n$.
  - Insertion sort, for example.
- Mergesort has best case time complexity of $\Theta(n \log n)$.
- Mergesort is **sub-optimal** in this sense!

Be Careful!

- The $\Theta(n \log n)$ lower-bound is for **comparison sorting**.
- It is possible to sort in worst-case $\Theta(n)$ time without comparing.[1]

[1] Bucket sort, radix sort, etc.

What if?

- **Divide**: split the array into halves
- **Conquer**: sort each half **using selection sort**
- **Combine**: merge sorted halves together

mergeselectionsort

```
def mergeselectionsort(arr):
    """Sort array in-place."""
    if len(arr) > 1:
        middle = math.floor(len(arr) / 2)
        left = arr[:middle]
        right = arr[middle:]
        selection_sort(left)
        selection_sort(right)
        merge(left, right, arr)
```

Exercise

What is the time complexity of this algorithm?

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Lecture 6 | Part 6

Using Sorted Structure

Sorted structure is useful

- Some problems become **much easier** if input is sorted.
  - For example, median, minimum, maximum.
- Sorting is useful as a **preprocessing** step.

Recall: The Movie Problem

- You're on a flight that will last D minutes.
- You want to pick two movies to watch.
- You want the total time of the two movies to be **as close as possible** to D.

The Movie Problem

- Brute force algorithm: $\Theta(n^2)$
- We can do better, if movie times are **sorted.**

Example

- Flight duration $D = 155$
- Movie times: $60, 80, 90, 120, 130$

	60	80	90	120	130
60					
80					
90					
120					
130					

Best pair:

The Algorithm

- Keep index of shortest and longest remaining.
- On every iteration, pair the shortest and longest.
- If this pair is too long, remove longest movie; otherwise remove shortest.
  - If times are **sorted**, finding new longest/shortest movie takes $\Theta(1)$ time!

60, 80, 90, 120, 130

The Algorithm

```
def optimize_entertainment(times, target):
    """assume times is sorted."""
    shortest = 0
    longest = len(times) - 1

    best_pair = (shortest, longest)
    best_objective = None

    for i in range(len(times) - 1):
        total_time = times[shortest] + times[longest]

        if abs(total_time - target) < best_objective:
            best_objective = abs(total_time - target)
            best_pair = (shortest, longest)

        if total_time == target:
            return (shortest, longest)
        elif total_time < target:
            shortest += 1
        else: # total_time > target
            longest -= 1

    return best_pair
```

Main Idea

Sorted structure allows you to rule out possibilities without explicitly checking them. But, it requires you to spend the time sorting first.

Tip: when designing an algorithm, think about sorting the input first.